Maintenance Rodeo Manual - 2025



All attendees must register in advance on-line. There is a \$20 fee to attend. Attendees can choose to sign up for the competitions the day of the event from 9:00 – 10:00AM upon their arrival. Attendees will have the option to sign up for one, two, three or all four events they would like to compete in. There is no additional cost for the competitions.

Vendors will have booths set up the day of the event from 9:00AM – 1:30PM to demonstrate their products for you along with hands on opportunities for you to test out their products.

A simple boxed lunch will be provided for all registered attendees along with all registered vendors.

The competition will consist of four events: Leaf Blower Obstacle Course, Plant Identification, Zero-Turn Mower Course and Trailer Obstacle Course.

Top three place winners for each event will be awarded a prize. Awards will be handed out at the end of the day.

Strict adherence to safety is a must and any contestant that engages in dangerous operation of a piece of equipment, horseplay, abusive or distracting language during an event can and will result in disqualification from the competition. Each of the judges overseeing the equipment events will have whistles that will be used to control the events and maintain safety. All contestants upon hearing a whistle will be required to immediately stop the operation of the equipment and await instruction from the judges. People watching the events are asked to adhere to the same safety guidelines outlined in these rules.

Tentative schedule for the day:

- 9-10am Meet and Greet with vendors and sign up for competitions
- 10am-Noon competitions (plant identification must be completed first)
- Noon lunch
- 12:30-1:30pm Speaker session
- 1:30-2pm Awards

Backpack Blower Competition

Objective:

Use air from a backpack blower to force a tennis ball from a start line through openings created by cones through a finish line in the quickest time.

Procedure:

The participant will begin at the start line and use air to force the ball through the openings along the route indicated on the diagram.

The ball must pass through the openings in the correct order and direction as indicated. The task is completed the moment the tennis ball blows past the finish line.

If the ball passes the opening without going through it then the ball must be directed around the opening to pass through the opening in the correct direction. The ball may not pass through the opening in reverse.

Equipment

A backpack blower will be provided to you for the event.

The backpack must be worn with both arms through the shoulder harness.

Hearing protection must be worn.

The standard straight extensions will be placed on the flexible hose and both must remain attached through the contest.

No additional attachments will be allowed on the hose of the blower other than what is provided.

The course will take place on level ground with a preference of mowed turf with painted lines for the start and finish and cones to establish the obstacle.

All Openings created by cones must be 12" to 16" wide from inside edge to edge. (see the layout in attached exhibit)

Penalties:

A 60 second added penalty for not going through all obstacles on the course.

Disqualification for touching the ball by the contestant or equipment.

Disqualification for the ball going out of bounds.

Disqualification for passing the ball in the wrong direction.

Scoring:

This is a timed event. Participants with a clean run will be ranked from the fastest to the slowest time.

Time starts at the whistle and ends when the ball crosses the finish line

For a bonus, subtract 30 seconds for a perfect run in which no cones or obstacles are hit. Add any penalty time to determine final adjusted time score.

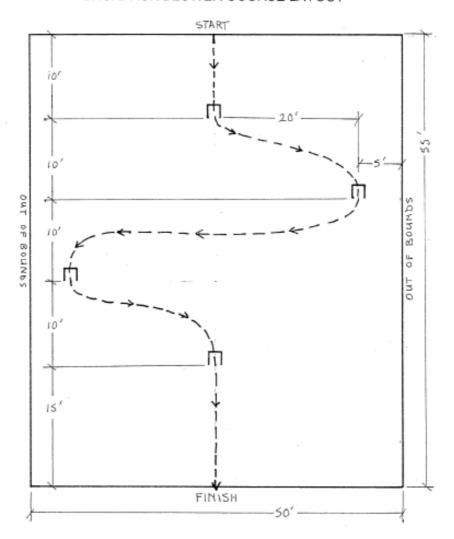
Time limit is three minutes to complete the course

Supplies:

- 12 Orange Cones
- Two Stop Watches
- 2 Whistles
- 2 clip boards
- Pens
- Calculator
- Recording sheet with participants and times
- Two Judges are needed. One to time and record, the other to monitor rules and penalties. Both with Recording Sheets of each participant.

*Below is an example of a course layout. The layout for the event may be similar but will differ based on facility size.

BACKPACK BLOWER COURSE LAYOUT



Judges Scoring Form - BACKPACK BLOWER COMPETITION

Contestant:
Γime Limit: 3 minutes
Elapsed time:::::
Elapsed time converted into seconds:
Penalties
 DQ for touching ball by contestant or equipment. DQ for ball going out of bounds. DQ for passing the ball through the Opening in the wrong direction. A 60 second added penalty for not going through all obstacles on the course
Disqualification: YesNo
60 Second added time:
Scoring
Elapsed time: (in seconds)
Penalty Added Time: (60 seconds)
Perfect Run:(Reduce 30 Seconds
Final time: (in seconds)
Ranking: (Completed after all contestants have gone.)
ludge's Signature

Plant Identification

To prevent any preview by contestants, plants and weeds will be placed on tables in a secluded area. Every effort will be made to keep others from viewing the testing materials. Contestants that have completed the event will not be allowed near or to communicate with those that are waiting to compete. Phones, books, or other identification aides are not allowed.

Objective:

To correctly identify a total of 20 plants; 10 ornamentals, 5 trees, 5 weeds. Plants shall only be available in pots and/or cuttings. Pictures are not allowed as a substitution.

Procedure:

At the designated time, all contestants participating in this event will be required to report to the judge's table to register.

Each contestant will then be given a pencil and clipboard with a score sheet and be directed to the exhibit tables.

Five exhibit tables will be set up with the plants.

Each contestant will have one minute at each table for a total of five minutes to complete the event. One line of contestants will proceed down one side of the tables, and another line will go down the other side (buffet style), but no more than one person per side of each table will be allowed at any time.

Contestants will write down the common name and scientific name of each plant in the space provided on the score sheet.

Each plant will have a corresponding number label on both the plant and score sheet.

Once a person completes the round of all five tables they will turn in the scoresheet, clipboard and pencil to the awaiting judge for scoring.

Talking will not be allowed between contestants during the event. Finished contestants will not be allowed near the plants or the line of contestants waiting to compete.

Timing:

The judges will start the contestants through the tables one at a time.

At the end of each minute the judges will direct the contestants to move to the next table Each contestant will have one minute at each table for a total of five minutes to complete the event.

Penalties:

Talking or communicating with active or awaiting competitors will result in disqualification

Scoring:

Five points for each plant (3 points for common name, 1 point for genus, and 1 point for species) resulting in a total possible score of 100 points.

Supplies:

- 5 tables
- 20 clipboards (the more the better if we have extra)
- Pens/Pencils (at least 30 but more is better)
- Something to block view for those waiting in line
- Stopwatch (we can use a phone if we don't have a stopwatch)

People:

- Timer (calls out when to move to next table, collects score sheets at end)
- Line monitor (hands out clipboards and sends the next two competitors in every minute)
- Floater (watches contestants, runs clipboards, troubleshoots)

Note:

- Minor spelling errors will be overlooked for common names, however, if spelling errors or handwriting are such that the judges cannot readily identify the answer it will be marked incorrect.
- Commonly recognized common names in the industry will be accepted at the discretion of the judges.
- Correct spelling of scientific names is required to receive those points with 1 point available for genus and 1 point for species.
- In the event of a tiebreaker, the individual with the most scientific name points will be determined the winner.

JUDGE'S SCORING FORM - PLANT IDENTIFICATION

Cont	estant:			
	Common name – 3 poin	ts Ge	enus name -1 point	Species – 1point
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18 19				
20 Scori				
	iting must be legible.			
Comr	non names are judges' discre	tion and spel	ling must be close enoug	h to convey correct plant.
Genu	s and species must be spelle	d exactly corr	ect to receive their respe	ctive points.
Γie br	eaker is highest score on gen	us and specie	es combined.	
Total	Points:	out of 100	Tie Breaker Total:	out of 40
ludaa	s's Signature			

Zero Turn Mower Obstacle Competition

Objective:

To navigate zero turn mower through an obstacle course in the fastest time with a clean run.

Procedure:

Operator shall have seat belt fastened at all times.

Machine will be on and parking brake engaged upon the start. Time starts at the judge's whistle and wave of flag. Time stops when mower is retuned to start, parking brake is applied, operator hands are off controls and machine is turned off.

Tennis balls will be placed on cones to help judges determine when the contestant has struck a cone. The judges will attempt to reset any tennis balls knocked off during a run. If they cannot reset a ball

during the run, judges will monitor the cone for further contact and apply penalties as needed.

The cones on the outside perimeter of the course are considered "out-of-bounds indicators."

The cones on the table's four corners will be considered "contact indicators." A tennis ball will also be placed on top of a cone on the table. If this ball falls off the cone, that will indicate that the contestant has "run over" the picnic table, and they will be disqualified.

55-gallon drums or similar objects will be placed in the center of the course. Tennis balls will be placed on a cone at each barrel to serve as "contact" indicators. If a tennis ball is knocked off the cone, it will be a 60-second penalty.

Contestant will back into the "square" and get as close to a cone with tennis ball. Touching the cone and ball falling off will result in a 30 second penalty. Points will be scored for coming as close to cone without touching.

Dimensions for the obstacles will be 6" per side wider than the widest point of the widest mower used.

Time will start at the signal and will end when the operator sets the parking brake and removes his/her hands from the controls.

Bonus point will be gained by picking up trash from the mower as maneuvering the course. No points will be deduced for not picking up trash.

The time limit for the event is 3 minutes

No practice or warm-up will be allowed

Equipment:

Zero Turn Mower will be provided by the sponsor, and the size is TBD.

Penalties:

Seat belts must always be used when the vehicle is in motion. Failure to do so will result in disqualification.

A 30-second added penalty for each tennis ball knocked off an "out of bounds" cone.

A 60-second added penalty for "contacting" an obstacle.

Disqualification for not following the prescribed course in the directions indicated.

Disqualification for running over cones or obstacles. This will be determined by knocking the ball off the can on the picnic table, knocking over a 55-gallon drum, or knocking over and driving over a cone.

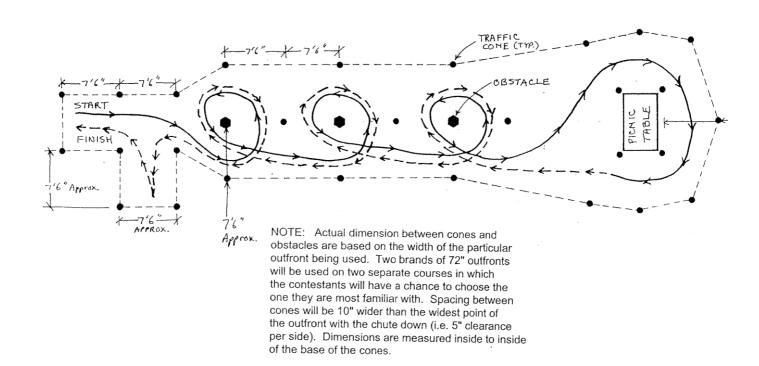
Scoring:

This is a timed event. Participants with a clean run will be ranked from the fastest to the slowest time. For a bonus, subtract 30 seconds for a perfect run in which no cones or obstacles are hit. Add any penalty time to determine the final adjusted time.

Supplies:

- Picnic Table
- 35 Traffic cones
- 40 tennis balls
- Flag for start
- Stop Watch
- Clip Board
- Table & Chair(s) for judge

ZERO TURN MAP



^{*}Below is an example of a course layout. The layout for the event may be similar but will differ based on facility and mower size.

JUDGE'S SCORING FORM - ZERO-TURN MOWER OBSTICAL

Contestant:
ime limit: 3 minutes
Course time to complete:
Penalties
 Add 30 second penalty for each tennis ball knocked off on "out of bounds" cone Add 60 seconds penalty for "contacting" an obstacle. DG for not following prescribed course in the directions indicated. DQ for running over cones or obstacles. This will be determined by knocking the ball off the cone on the picnic table, knocking over the 55 gallon drum, or knocking over or driving over a cone. DQ for not wearing seatbelt.
30 second penalties (i.e. 3 penalties= 90 seconds)
60 second penalties (i.e. 2 penalties= 120 seconds)
Disqualification?yesno
Scoring
- Subtract 30 seconds for a perfect run in which no cones or obstacles are hit
ime to complete in seconds
total penaltiesin seconds
bonusin seconds
INAL TIME in seconds
RANKING Completed after all contestants have gone)
udge's signature

UTV / Trailer Course

Objective:

To navigate a UTV and trailer through an obstacle course in the fastest time with a clean run. This event consists of a team of two people; a driver and a backup guide. The course setup consists of one UTV and trailer stall (see attached layout diagram.) The UTV and one trailer will be used.

Procedure:

Teams of two begin in the cab of the UTV, seatbelts fastened, engine running, and transmission in park. On the judge's signal, the participant in the passenger seat will exit the vehicle and move around the exterior of the UTV/trailer, hook up the trailer and return to the passenger seat. With all participants buckled, the driver may then place the vehicle in gear and exit the start/end stall and attempt to navigate the course. Tennis balls on top of cones will mark the course. Any cone moved from its original location or tennis ball knocked from its perch atop the cone will be counted as a penalty as defined below. To complete the course, the team must back the UTV and trailer into the start/stop stall. Before the vehicle is put into reverse to attempt to enter the stall, the passenger may exit the vehicle and move to the designated spotting zone to assist the driver. Only verbal commands or hand/arm signals are authorized communication methods. Once the team has determined they have successfully parked in the stall, the driver will put the vehicle in park and turn off the engine. With the engine shut off, the passenger may then exit and unhook the trailer to stop the timer.

A cone will be placed in the center of the trailer with a tennis ball balanced on top. The guide is not allowed to cross between the UTV and trailer. Doing so will result in disqualification. The driver can then choose to go for the bonus points by attempting to pull within 6 inches of the rear cone without touching it. Driver must remain seat belted and with his or her hands off the steering wheel until the 8uide is in the vehicle and seat belted. Only then will the driver be allowed to put their hands on the steering wheel, put the truck in motion, and navigate the course.

Equipment:

A UTV and trailer

Penalties:

A 10 second added penalty for each tennis ball knocked off a cone.

A 30 second added penalty for moving a cone from its original location.

A 45 second added penalty for knocking the tennis ball off the cone in the trailer.

Disqualification for not following prescribed course in the directions indicated.

Disqualification for spinning tires on truck.

Disqualification for guide going between the UTV and trailer.

Disqualification for not wearing seatbelt when vehicle is in motion.

Scoring:

This is a timed event. Participants with a clean run will be ranked from the fastest to the slowest time. For a bonus, subtract 30 seconds for a perfect run in which no cones or obstacles are hit. Subtract 30 seconds for getting the trailer within 6" of the back stanchion without touching it. Add any penalty time to determine the final adjusted time.

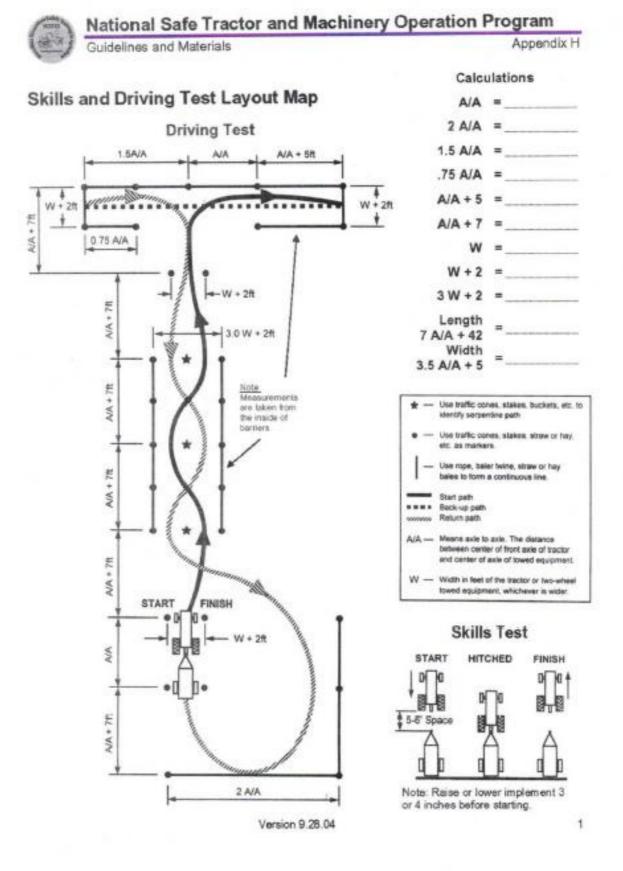
Supplies:

- Scoring form for every team
- Suggested #of Judges x3
- Table and chairs for judges
- Whistle x 1
- Stop Watch x 1
- Clip Board x 1
- Cones x 30
- Tennis Balls x 30
- UTV x 1
- Trailer single axle x 1

Reminder that there are two people per team so they each will receive an award for 1st, 2nd, and 3rd. Approx. footprint of the course 165' x 70'

*Below is an example of a course layout. The layout for the event may be similar but will differ based on facility size.

TRAILER OBSTACLE COURSE MAP



JUDGE'S SCORING FORM – UTV & TRAILER COURSE

Contestant 1:					
Contestant 2:					
Time Limit: 3 minutes					
Elapsed time:	Elapsed time				
converted into seconds: _	Penalties				
 Add 30 second penalty for each tennis ball knocked off a stall stanchion or cone. Add 60 second penalty for knocking off trailer tennis ball. DQ for spinning tires on UTV. DQ for not wearing seatbelt when vehicle is in motion. DQ for guide going between UTV and trailer. DQ for moving the UTV while the Guide is entering or exiting the UTV. 					
Number 30 second penalti	es:(i.e. 3 penalties = 90 seconds)				
Number 60 second penalties:(i.e. 4 penalties = 240 seconds)					
Disqualification?Yes	sNo				
Scoring					
 Subtract 30 seconds for a perfect run in which no tennis balls were knocked off. Subtract 30 seconds for getting the trailer within 6" of the back stanchion without touching it. 					
Elapsed time(ir	seconds)				
+ total penalties	_(in seconds)				
- bonus(in sec	onds)				
Final time(ir	n seconds)				
Ranking:(Co	mpleted after all contestants have gone.)				
Judges Signature					



Event parking

Leaf Blower Competition

Plant ID Competition

Zero Turn Mower Competition

Trailer Obstacle Course Competition

